DEFENSIVE AND COMPETITIVE BIDDING

OVERCALL: (STYLE; RESPONSES; 1/2 LEVEL; R/O)

Style:	NAT, 1st level: 5+ cards, 7÷17 HCP, 2nd level: 9÷17 HCP
Responses:	1 NT: BAL, 9÷11 HCP; 2NT: BAL 12÷14 HCP aft. m O/C
	2NT: 4 cards fit, BAL 9÷11 HCP after M overcall (O/C)
	Jump Raise: 9÷11 HCP, 3+ cards fit; New Suit: F.1
	Jump New Suit: 5+ cards & 4+ cards fit, 7÷9 HCP, F.1
	CUE: 11+ HCP, 3+ trumps; RESP DBL: after raise
Reopening:	9÷10 HCP, may be with 4 cards

1 NT OVERCALL: (2nd / 4th; LIVE; RESPONSES; R/O)

2nd: 15÷18 HCP, BAL   **Responses:** Same as after 1NT opening

Reopening: 11÷14 HCP, BAL   **4th:** 15÷18 HCP, BAL

Escaping from 1NT doubled: PASS=ask rdbl, penalty or 2 suiter,

RDBL = ♣, SUIT = TRF, 2♠/3♡ = INV for 4M, 3♣/◊ = INV for 3NT

JUMP OVERCALL: (STYLE; RESPONSES; R/O)

Style: WJO 2◊/2♡/2♠, 6-10 HCP, 6 (5) cards;

3♣ = two highest suits, 5+- 5+ cards, WK/STR

3◊/♡/♠ =PREEMPTIVE   **Responses:** NAT

UNT: 2NT: two lowest suits, 5+- 5+ cards, WK/STR; **R/O:** Same

DIRECT, 4TH HAND AND JUMP CUE BIDS

Direct Cue Bid: lowest and highest suit, 5+- 5+ cards, WK/STR

Jump Cue Bid: Stoper ASK (for 3NT)   **Responses:** NAT

VS. 1 NT (VS. STRONG / WEAK; REOPENING, PH)

vs. STR 1NT (15+ HCP): MULTI-LANDY, all pos.   **Responses:** NAT

vs. WK 1NT: MULTI-LANDY, except DBL, which is penalty, all pos.

VS. 2◆ MULTI

DBL=good 3+ cards both M, 15+ HCP, 2♡ = T/O DBL of hearts;

2♠ = T/O DBL of spades; 2NT: 15÷18 HCP, BAL, no 3 cards both M;

3♣/3◊ =NAT, NF;   **Responses:** NAT, 2NT=LEBENSOHL

VS. PREEMPTS

V.S. Ekren & Muiderberg: 2NT=15÷17 HCP, M stoper(s); DBL=T/O

V.S. 3rd level: DBL= T/O; O/C=NAT; vs. 3M: 4m=5+m-5+other M, STR

VS. ARTIFICIAL STRONG OPENINGS

V.S. 1♣: DBL=◊ + ♠; 1◊ =◊ + ♡; 1♡=♡ + ♠; 1♠=♠ + ♣;

1NT= ♣ + ◊; 2♣=♣ + ♡;   2◊ /♡/♠ = WK ◊/♡/♠;

V.S. 1♣- pass - **1◊** : DBL=◊ + ♡; 1♡=♡+ ♠; 1♠=♠ + ♣;

1NT= ♣ + ♡; 2♣= ♣ + ♡; 2◊ =◊ + ♠;   2♡/♠ = WK ♡/♠

OVER OPPONENT'S TAKEOUT DOUBLE

After DBL minor suit opening system OFF, over Major, system ON

RDBL = 10+ HCP

NAT: Suit: 1st level - 4+ cards, 2nd level – 5(4)+ cards, NF

1♣/◊ - DBL - 2M sequence, 2M is STRONG, 6+ cards

LEADS AND SIGNALS

OPENING LEADS STYLE

Lead:	Own suit:	Partner's Suit:
Suit	4th best (2nd from weakness)	small from 3 cards, unsupp.
NT	4th best (2nd from weakness)	same
Next	natural	natural

LEADS

Lead	v.s. SUIT	v.s. NT
Ace	AKx(x) - AKJx - AKJ10x - Ax	AKJ10x
King	AKx(x) - AK - KQx - KQJx - KQ10x - KQxx(x) - Kx	same
Queen	KQ - QJx - QJ - QJ109 - Qx	AQJx
Jack	J10 - Jx - J10x(x) - J109x(x) - J108x	HJ10x
10	K109x(x) - Q109x(x) - H10x - 10x - 10	A109x(x)
9	K98x(x) - Q98x(x) - J98x - H9x - 9x	same
High x	Sx - xSx - xSxx - xSxx(x)	same
Low x	HxS - HxxS - HxxSx	same

SIGNALS IN ORDER OF PRIORITY

MEANINGS: **1** = odd nuber of cards;   **2** = even nuber of cards;

D = discouraging; **E** = encouraging; **S/P** = suit preference

	CARD	high	low	even	odd
Suit	partner's lead	2	1	D	E
	declarer's lead	2	1		
	discarding	2	1	D	E
NT	partner's lead	2	1	D	E
	declarer's lead	2	1		
	discarding	2, S/P	1, S/P	S/P=Lavinthal	

TRUMP SIGNALS	OTHER SIGNALS
no	no

DOUBLES

TAKEOUT DOUBLES: (Style; Responses; R/O)

Style :	11+HCP, MIN 3 c. unbid M or 16+HCP, Equal Level Conv.
Responses:	PASS: penalty; Suit: 0÷7 or HCP 8÷10 w/o 5 cards suit
	Jump: 8÷10 HCP, MIN 5 cards
	1 NT: 8÷10 HCP, BAL, stoper('s); Cue-bid: 11+ HCP
	2NT: STR, 12÷14 HCP, with stoper(s)
Reopening:	10+ HCP, shape

SPECIAL ARTIFICIAL & COMPETITIVE DOUBLES/REDOUBLES

NEG DBL: 7+ HCP 1st level, 8+ HCP 2nd level, 10+ HCP 3rd level.

Responsive DBL: after raise; after found fit, DBL is GAME INV

DOPI (ROPI):   after intervention over BW, RKCB and Gerber

L/D & Anti L/D DBL: against 3NT, for 1st dummy's suit & forbid own suit

LIGHTNER SLAM DOUBLE

CONVENTION CARD
WBF - EBL - BSS

EVENT: ANY — **System category:** NATURAL - GREEN

BRIDGE ASSOCIATION of SERBIA

Players:
Ivan BORKOVIĆ - Mihailo SIMIĆ

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♣ at least 2 cards, 11÷20 HCP

1◊ at least 4 cards, 11÷20 HCP

2♣: strong, 20+ HCP, or 8½ tricks

2♡ / ♠ = 6 cards, WK, 6÷10 HCP

2NT= 20-22 HCP, BAL, could be with 5 cards M

3 ♣/◊/♡/ ♠ = 6+ HCP cards, preemptive, light in 3rd position

3NT = AKQxxxx, any minor (gambling 3NT)

1NT Openings: 15-17 HCP, BAL, no 5 cards M, 5-4-2-2 or 6-3-2-2 possible

2 OVER 1 Responses: F.1, usualy 5+ cards & 10+ HCP

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

1m - pass - 1M - pass - 2NT sequence, can have 4 cards support!

1m - pass - 1M - pass - 4M sequence, to play!

1m - pass - 1M - pass - 3NT sequence, 4 cards support, 16+ HCP, unbalanced

1m - pass - jump other minor = support, unbalanced, medium strenght

After DBL of CUE BID: PASS = No control; RDBL = semi stoper;

3 NT = stop; Agreed suit = No control, more distributive

SPECIAL FORCING PASS SEQUENCES

PASS after overcall - may be PEN DBL, reopening DBL not a must

PASS after OPPT bid on 4th or 5th level after our forcing sequence = STR

PSYCHICS: **RARE**

OPE-NING	TICK IF ART.	MIN. N° of CARDS	NEG. DBL thru	DESCRIPTION	RESPONSES		SUBSEQUENT AUCTION	PASSED HAND BIDDING
PASS				NORMAL, USUAL PASS				
1♣		2	4♡	11 ÷ 20 HCP	1♢/♡/♠ 1NT 2♣/3♣ 2♢ 2♡/♠ 2NT 3NT	NAT, 5⁺ HCP, at least 4 cards NAT, 5÷10 HCP, BAL no 4 cards M STR/WK, Inverted support, UNBAL, medium strenght 5 cards with 4 cards fit, 5÷8 HCP NAT, 11÷12 HCP, BAL no 4 crds M NAT, 13÷15 HCP, BAL no 4 crds M	NAT	Same
1♢		4	4♡	11 ÷ 20 HCP	1♡/♠ 1 NT 2♣ 2♢/3♢ 2♡/♠ 2 NT 3♣ 3 NT	5⁺ HCP, 4⁺ cards 5÷10 HCP, no 4 cards M 10⁺ HCP, 4⁺♣, F1 STR/WK, Inverted 5 cards with 4 cards fit, 5÷8 HCP NAT, 11÷12 HCP, BAL no 4 crds M support, UNBAL, medium strenght NAT, 13÷15 HCP, BAL no 4 crds M	NAT	Same
1♡		5	4♢	11 ÷ 20 HCP	1♠ 1NT 2♣ 2♢ 2♡ 2♠ 2 NT 3♣ 3♢ 3♡ 3♠/4♣/♢	5⁺ HCP, 5⁺♠ 6 ÷ 10 HCP, NF 10⁺ HCP, 2⁺♣, F1 10⁺ HCP, 5⁺♢, F1 5 ÷ 9 HCP, 3 cards ♡ 10 ÷ 11 HCP, 3 cards ♡ Jacoby, 12⁺ HCP, 4⁺ cards ♡ 9 ÷ 11 HCP, 4⁺ cards ♡ 5 ÷ 8 HCP, 4⁺ cards ♡ 0-6 HCP, 4⁺ cards ♡ Splinter, 9 ÷ 11 HCP, 4⁺ cards ♡	After 1♡ - 2 NT: 3♣/3♢/3♠ = Singlton/Void 3♡ = 17 ÷ 19 HCP, no singlton/void 3NT = 15 ÷ 17 HCP, BAL 4♣/4♢ = 17⁺ HCP, UNBAL, other suit, 5 cards 4♡ = 12 ÷ 14 HCP, BAL, minimum	Same
1♠		5	4♡	11 ÷ 20 HCP	Same as after 1♡ opening, but for ♠ suit		same as above	Same
1 NT		–	–	15 ÷ 17 HCP, no 5 c. M (may be 6 cards minor)	1NT-2♣= STAYMAN convention; JTB (new suit by responder is Slam try); Texas; Gerber ; LEB		1NT- 2♣ - 2♢ - 2♡/♠ = 5 crds ♡/♠, 6 ÷ 8 HCP; 1NT- 2♣ - 2♢ - 3♣/3♢ = 4 crd M + 5 ♣/♢, 6 ÷ 7 HCP;	NAT & same
2♣	3	0	–	GF, 20⁺ HCP, or 8½ tricks	2♢ = waiting; 2NT= 9⁺, 4⁺+4⁺ minors; other = NAT			Same
2♢	3	6	–	6 cards ♢, 6 ÷ 10 HCP	2♡/2♠ = NAT, F1; 2NT = F1; 3♣/♢ = NAT, F1			Same
2♡		6	–	6 cards ♡, 6 ÷ 10 HCP	2NT = F1; 3♣/♢ = NAT, F1		2M - 2NT: 3 opened M = min, 3 any = not min.	Same
2♠		6	–	6 cards ♠, 6 ÷ 10 HCP	2NT = F1; 3♣/♢ = NAT, F1		2NT = F1; 3♣/♢ = NAT, F1	Same
2 NT		-	–	20 ÷ 22 HCP, BAL, may be with 5 cards M or 6 cards minor!	3♣= Puppet; 3♢/3♡ = TRF; 3♠ = minors Stayman		2NT - 3♣: 3♢ = 4 cards at least one major; 3♡/3♠ = 5 cards ♡/♠; 3NT = no 4 cards majors	Same
3♣/♢		6⁺	–	Preemptive	NAT, New suit = NF; 3NT= to play			Same
3♡/♠		7⁺	–	Preemptive	NAT; 3NT= to play ; 4♣/4♢ = ask for CTRL ♣/♢			Same
3 NT	3	-	–	AKQxxxx any minor	NAT			Same
4♣/♢		7⁺	–	Preemptive	NAT		**HIGH LEVEL BIDDING**	
4♡/♠		7⁺	–	To play	NAT; 4NT = RKCB		BLACKWOOD: Responses: 5♣=0/3 Aces; 5♢ =1/4 A; 5♡= 2 A; 5♠= 2 A + trump Q	
4NT	3	5⁺+5⁺ m	–	GF for better minor	NAT		AFTER INTERVENTION OVER BLACKWOOD: PODI	
5♣/5♢		7♣/7♢	–	To play	NAT		CUE BID (4th level): 1st or 2nd control	